



## **Ares Games at Origins 2019: Battlestar Galactica 33 event, new games and previews at booth A105**

*The new card games [Nightmarium](#) and [Monsters vs Heroes: Cthulhu Mythos](#), the recently released [U-Boot: The Board Game](#), new expansions for [Sword & Sorcery](#) and new WW1 [Wings of Glory Airplane Packs](#) will be available for sale;  
[Tripods & Triplanes](#) can be played at the show and a preview of the upcoming [Quartermaster General Second Edition](#) will be showcased*

**Ares Games** will be at [Origins Game Fair 2019](#) (June 12-16, Columbus, OH, booth #A105) presenting several new games. The horror-themed card game [Nightmarium Revised Edition](#) and new expansions for [Sword & Sorcery](#), including the last campaign set, [Vastaryous' Lair](#), together with new [WW1 Wings of Glory Airplane Packs](#), will release at the show. The real-time tabletop game of WW2 submarine warfare [U-BOOT: The Board Game](#), just released, will be in demo and available for sale, as well other recent releases, as the first Spaceship Packs for [Battlestar Galactica Starship Battles](#) and the board game [Brides & Bribes](#).



A production version of the upcoming [Tripods & Triplanes](#) and [Monsters vs. Heroes volume 2: Cthulhu Mythos](#) will be presented at Origins, together with a preview of [WW2 Quartermaster General Second Edition](#), planned to release in September 2019.

Ares' booth #A105 will also host an early preview of [Europe Divided](#), a competitive board game of post-Cold War influence over Europe, to be launched on Kickstarter by PHALANX Games on June 10<sup>th</sup>. The designer of the game, David Thompson, will be at Origins to present the game.

At the Ares Games' booth, visitors will find several exclusive promo items offered together with purchases at the show: the promo card "Starbuck" with the *Battlestar Galactica – Starship Battles Starter Set*, the "Solo Card Set" for *Master of the Galaxy*, the mini-expansion "TV Set" for *This War of Mine: the Board Game*, the alternate "Frodo" card for *Hunt for the Ring*, "Treebeard" promotional mini-expansion for *War of the Ring Second Edition* and *Lords of Middle-earth*, "Tidings not Burdens" promo for *Warriors of Middle-earth*, and the promo cards "Necronomicon" and "H.P. Lovecraft" for *Stay Away*, and "Bubi" for *Last Friday*.

### **BATTLESTAR GALACTICA 33 CAMPAIGN AND OTHER EVENTS**

On Friday, June 14<sup>th</sup>, at 1:00 PM, Ares' booth #A105 will become a galactic battlefield in a massive event of [Battlestar Galactica Starship Battles](#), the starship combat miniature game based on the Battlestar Galactica™ TV series. It will be the second event of "[Battlestar Galactica – the 33 Campaign](#)", a series of events inspired by "33", the first episode of the Reimagined series.



The Battlestar Galactica and the rest of the Colonial fleet are relentlessly pursued by Cylons; 33 minutes after each faster-than-light jump, they arrive again, trying to exterminate what's left of Mankind. The 33 events are held at all major shows Ares is attending during 2019 – the campaign began on June 1<sup>st</sup> at UK Game Expo. After Origins, it goes on at Gen Con, Essen Spiel, and Pax Unplugged. Each of these shows is a “jump” – the Colonial fleet is jumping from one event to the next, and the battle continues, involving hundreds of BSG fans around the world.

All attendees are welcome to the event – no previous knowledge of the game rules is required, as Ares' demo crew will help new players to jump in the battle in a few minutes and spaceships to play with will be provided by Ares Games. All participating players will receive an exclusive “Admiral Adama” promo card as a reminder of the event, as well as a limited-edition event promo card, a discount coupon to bring the ship they've battled in home, and additional prizes offered by Ares and by the co-sponsor of the campaign, Slitherine Software, publisher of the official videogame for PC and consoles “Battlestar Galactica – Deadlock”.

Ares will host a total of 40 events at Origins, thanks to the support of The Buckeye Gamers and Ares Aviators. The program includes five events for *Battlestar Galactica Starship Battles*, nine "Play to Win" events for the games *Monsters vs Heroes*, *Brides & Bribes*, *Master of the Galaxy*, *Andromeda*, *Nightmarium* and *Divinity Derby*, and 25 events for *Tripods & Triplanes*, *Wings of Glory* (WW1 and WW2) and *Sails of Glory*.

## NEW GAMES AT THE SHOW

[Wings of Glory - Tripods & Triplanes](#) is a new stand-alone game adding a new twist to Wings of Glory: the WW1 historical setting is turned upside down by the crossover with H.G. Wells' novel "The War of the Worlds". In Tripods & Triplanes, what should be the year the war ends, 1918, becomes the “Year of the Invasion.” Two different generations of Martian Tripods, one more advanced than the other, land on Earth, in two invasion waves. Players will take control of a Martian Tripod, set upon bringing death and destruction on our planet, or fly the most advanced flying machines created by Mankind during WW1, and try to use them to win the War of the Worlds. *Tripods & Triplanes* will release by late June - it will be demoed at the show, but not available for sale.



[Monsters vs. Heroes volume 2: Cthulhu Mythos](#) is the second box of the fun and crazy game where characters from mystery and horror stories duel with cards. Players secretly join one of the factions – Monsters or Heroes - by taking a random faction card at the start of the game. Even if players belong to the same faction, there are no teams – it's a competitive game. Cthulhu Mythos presents the main characters from H.P. Lovecraft's masterpieces “The Shadow over Innsmouth” and “At the Mountains of Madness”. Players will fight with Robert Olmstead or Zadok Allen, or the dreadful Deep One, or with William Dyer and Danforth, or the creatures that haunt Antarctica.

[Nightmarium Revised Edition](#) is a fast-playing card game for 2 to 5 players about building nightmares: players combine cards representing body parts to complete surreal creatures and trigger their spine-chilling powers, creating





monsters that make opponents gasp in horror. A complete creature is made up of three parts: legs, a torso, and a head. Most cards have a special ability that is activated when the player completes the creature. *Nightmarium* had its first English edition funded on Kickstarter in 2016, and now arrives in a new and revised edition, published and distributed by Ares Games, including the expansion “Legions of Horrors.”



**Sword & Sorcery Vastaryous' Lair** is a complete expansion with four epic Quests. Heroes are stolen away from their former lives by arcane sorcery and brought to an unknown land — a beach of black sand and ash on a faraway volcanic island, the lair of the mother of all dragons... the mighty Vastaryous and her vicious Drakonians. Players will fight the fierce Orc Tribes of Black Queen Island, overwhelm the Drakonic guards who protects the lair of the great wyrm, and prepare to fight the five-headed dragon in the fiery depths of its abode, in an incredible final quest to the **Sword & Sorcery Immortal Souls** campaign.

**Sword & Sorcery Skeld and Volkor Hero Packs** - The world of **Sword & Sorcery** always needs new heroes, and the Hero Packs introduce new, powerful characters into the game. Following the six Hero Packs already released - **Onamor**, **Victoria**, **Morrigan**, **Ryld**, **Kroghan** and **Samyria**. two new characters come into the game: **Skeld** and **Volkor**. Skeld is a dwarf who became a legend thanks to his savage spirit, always ready to face the hardest battles, headless of the dangers. He can be played as a Slayer or a Berserker. Volkor is a Drakonian guard struck by a mystical energy flux from a dying archmagi and can be played as either a Dragonheart or a Dragonflame.

**U-BOOT: The Board Game** is an underwater cooperative war thriller where 1 to 4 players assume the roles of the Captain, the First Officer, the Navigator, and the Chief Engineer on board of a type VIIC U-boat, conducting submarine operations in all major naval theatres of the Second World War. The action unfolds both on the strategic and the tactical scale, always demanding teamwork, efficient crew management, and quick situation assessment. The game is enhanced by a companion app, allowing for an unprecedented level of realism, as well as a challenging enemy AI system. Published by PHALANX Games, *U-BOOT* is distributed by Ares Games in North America.



**Brides & Bribes** is a worker placement and resource management board game, set in Genoa during the Renaissance period. Each player assumes the role of one of five families struggling to increase their power and become the new Doge, Lord of the city. An innovative and unique use of a hidden worker placement mechanic gives players the feeling of being part of a Renaissance Genoa full of intrigue and deception. The game is published by Spaceballoons Games and distributed by Ares in the United States.



**Battlestar Galactica – Starship Battles** is a combat miniature game based on the Battlestar Galactica™ TV series, including both the “Classical” and “Reimagined” settings. Players take control of Colonial and Cylon spaceships and face each other in furious dogfights and daring missions, piloting beautiful pre-assembled and pre-painted miniatures, faithfully representing the spaceships from both the Re-imagined and Classic versions of the shows. Designed by Andrea Angiolino (Wings of Glory, Sails of Glory) and Andrea Mainini (Sails of Glory), the game uses a unique game system, inspired by its “glorious” predecessors, but at the same time featuring many new features, to represent the cinematic, yet realistic space battles of the show.



The Starter Set was released in December 2018, and now the first expansions allows to add more spacecrafts to the game: 5 Spaceship Packs featuring two **Viper MK.II** (a "generic" version and the one commanded by Kara “Starbuck” Thrace) and three of the **Cylon Raider** (a generic one, one captured and flew back to the Galactica by Kara “Starbuck” Thrace, and Scar). Another release is the first accessory for the game, a set of **Additional Control Panels**, to keep track and manage the speed, kinetic energy, rotation and altitude of each spaceship in play.



**WW1 Wings of Glory Airplane Packs** - The first series of airplane packs of *WW1 Wings of Glory* - **SPAD XIII**, **Sopwith Camel**, **Albatros D.V** e **Fokker Dr.I**, - was reprinted and refreshed by new versions of each aircraft. The Spad XIII is back with Rickenbacker's model plus the airplanes flown by René P. Fonck and Fernand Henri Chavannes; the *Sopwith Camel* with William Barker and two new pilots - Otto Kissenberth and Donald Roderick Maclaren; the *Albatros D.V* presents Ernest Udet's plane and the new models of Rudolf Weber and Manfred von Richthofen; and the *Fokker*

*Dr.I* with three new versions - “Fritz” Kempf, Paul Bäumer, and a revised and more historically accurate color scheme for the popular Red Baron's airplane.

For more information about the games, visit Ares Games the website [www.aresgames.eu](http://www.aresgames.eu). At *Origins Game Fair* 2019, Ares will be in the **Hall A, booth 105**.

### **About Ares Games**

Ares Games is a board game publisher with offices in USA and Italy, established in 2011 to create quality hobby products for the international audience. Ares Games is the publisher of the award-winning "War of the Ring" board game, of the "Wings of Glory" range of airplane combat games and miniatures, and of the award-winning tactical ship-to-ship miniature game “Sails of Glory”. Ares Games’ catalog of miniature wargames is now expanding with the “Battlestar Galactica – Starship Battles” game. Ares Games is also the publisher of the cooperative tactical dungeon crawler “Sword and Sorcery” and its catalog also includes family games and euro games. For further information, visit the website [www.aresgames.eu](http://www.aresgames.eu) and the Facebook page - <https://www.facebook.com/AresGames>.

*For further information and images:*

Andrea Fanhoni (PR & Communication) - [andrea.fanhoni@aresgames.eu](mailto:andrea.fanhoni@aresgames.eu) - [www.aresgames.eu/press-room](http://www.aresgames.eu/press-room)