



## Ares Games to debut at UK Games Expo with a huge Battlestar Galactica Starship Battles event

*Battlestar Galactica, a preview of the upcoming Wings of Glory Tripods & Triplanes game two new card games, Nightmarium and Monsters vs. Heroes: Cthulhu Mythos, and new expansions for Sword & Sorcery are presented at the show*



This year, **Ares Games** will be at [UK Games Expo](#) (31st May - 2nd June, Birmingham, booth 1-302) for the first time. For its debut in the UK's largest Hobby Games Convention, Ares Games will promote a massive event for its recently released [Battlestar Galactica Starship Battles](#), a starship combat miniature game based on the Battlestar Galactica™ TV series.

Ares will present to the UKGE public the full extent of its range. In the spotlight, visitors will find the new games debuting at the show: the pre-release of **Wings of Glory – Tripods & Triplanes**, the fun and fast horror-themed card games **Nightmarium** and **Monsters vs. Heroes volume 2: Cthulhu Mythos**, new expansions for *Sword & Sorcery*, including the last campaign set, **Vastaryous' Lair**, and the recently released **Battlestar Galactica Starship Battles Spaceship Packs**.

At the Ares Games' booth, visitors will find several exclusive promo items offered together with purchases at the show. The promo card "Starbuck" will be given with the *Battlestar Galactica – Starship Battles Starter Set*, the "Solo Card Set" for *Master of the Galaxy*, the alternate "Frodo" card for *Hunt for the Ring*, "Treebeard" promotional mini-expansion for *War of the Ring Second Edition* and *Lords of Middle-earth*, "Tidings not Burdens" promo for *Warriors of Middle-earth*, and "Bubi" and "Whoopi" cards for *Last Friday*.

### SPECIAL EVENT

On Saturday morning, Ares' booth will become a galactic battlefield with up to 66 players fighting simultaneously for the launch of "**Battlestar Galactica – the 33 Campaign**", a series of events inspired by "33", the first episode of the Reimagined series. The Battlestar Galactica and the rest of the Colonial fleet are relentlessly pursued by Cylons; 33 minutes after each faster-than-light jump, they arrive again, trying to exterminate what's left of Mankind.

All attendees at the show are welcome to the event – no previous knowledge of the game rules is required, as Ares' demo crew will help new players to jump in the battle in a few minutes and spaceships to play with will be provided by Ares Games. All participating players will receive an exclusive "Admiral Adama" promo card as a reminder of the event, as well as a limited-edition event promo card, a discount coupon to bring the ship they've battled in home, and additional prizes offered by Ares and by the co-sponsor





of the campaign, Slitherine Software, publisher of the official videogame for PC and consoles "Battlestar Galactica – Deadlock".

The event at UKGE will be the first of the "33" Campaign. Other battles will be held at all major shows the company attends during 2019: after UK Game Expo, Origins, Gen Con, Essen Spiel, and Pax Unplugged. Each of these shows will be a "jump" – the Colonial fleet is jumping from one event to the next, and the battle continues, involving hundreds of BSG fans around the world.

## NEW GAMES AT UK GAMES EXPO

**Wings of Glory - Tripods & Triplanes** is a new stand-alone game adding a new twist to Wings of Glory: the WW1 historical setting is turned upside down by the crossover with H.G. Wells' novel "The War of the Worlds". In *Tripods & Triplanes*, what should be the year the war ends, 1918, becomes the "Year of the Invasion." Two different generations of Martian Tripods, one more advanced than the other, land on Earth, in two invasion waves. Players will take control of a Martian Tripod, set upon bringing death and destruction on our planet, or fly the most advanced flying machines created by Mankind during WW1, and try to use them to win the War of the Worlds. *Tripods & Triplanes* will release by late June - it will be demoed at the show, but not available for sale.

**Nightmarium Revised Edition** is a fast-playing card game for 2 to 5 players about building nightmares: players combine cards representing body parts to complete surreal creatures and trigger their spine-chilling powers, creating monsters that make opponents gasp in horror. A complete creature is made up of three parts: legs, a torso, and a head. Most cards have a special ability that is activated when the player completes the creature. *Nightmarium* had its first English edition funded on Kickstarter in 2016, and now arrives in a new and revised edition, published and distributed by Ares, which includes the expansion "Legions of Horrors."



**Monsters vs. Heroes volume 2: Cthulhu Mythos** is the second box of the fun and crazy game where characters from mystery and horror stories duel with cards. Players secretly join one of the factions – Monsters or Heroes - by taking a random faction card at the start of the game. Even if players belong to the same faction, there are no teams – it's a competitive game. *Cthulhu Mythos* presents the main characters from H.P. Lovecraft's masterpieces "The Shadow over Innsmouth" and "At the Mountains of Madness". Players will fight with Robert Olmstead or Zadok Allen, or the dreadful Deep One, or with William Dyer and Danforth, or the creatures that haunt Antarctica.

**Sword & Sorcery Vastaryous' Lair** is a complete expansion with four epic Quests. Heroes are stolen away from their former lives by arcane sorcery and brought to an unknown land — a beach of black sand and ash on a faraway volcanic island, the lair of the mother of all dragons... the mighty Vastaryous and her vicious Drakonians. Players will fight the fierce Orc Tribes of Black Queen Island, overwhelm the Drakonic guards who protects the lair of the great wrym, and prepare to fight the five-





headed dragon in the fiery depths of its abode, in an incredible final quest to the [Sword & Sorcery Immortal Souls](#) campaign.

**Sword & Sorcery Skeld and Volkor Hero Packs** - The world of [Sword & Sorcery](#) always needs new heroes, and the *Hero Packs* introduce new, powerful characters into the game. Following the six Hero Packs already released - [Onamor](#), [Victoria](#), [Morrigan](#), [Ryld](#), [Kroghan](#) and [Samyria](#), two new characters come into the game: [Skeld](#) and [Volkor](#). Skeld is a dwarf who became a legend thanks to his savage spirit, always ready to face the hardest battles, headless of the dangers. He can be played as a Slayer or a Berserker. Volkor is a Drakonian guard struck by a mystical energy flux from a dying archmagi and can be played as either a Dragonheart or a Dragonflame.



[Battlestar Galactica – Starship Battles](#) is a combat miniature game based on the Battlestar Galactica™ TV series, including both the “Classical” and “Reimagined” settings. Players take control of Colonial and Cylon spaceships and face each other in furious dogfights and daring missions, piloting beautiful pre-assembled and pre-painted miniatures, faithfully representing the spaceships from both the Re-imagined and Classic versions of the shows. Designed by Andrea Angiolino (*Wings of Glory*, *Sails of Glory*) and Andrea Mainini (*Sails of Glory*), the game uses a unique game system, inspired by its “glorious” predecessors, but at the same time featuring many new features, to represent the cinematic, yet realistic space battles of the show.

The Starter Set was released in December 2018, and now the first expansions allows to add more spacecrafts to the game: five Spaceship Packs featuring two [Viper MK.II](#) (a "generic" version and the one commanded by Kara “Starbuck” Thrace) and three of the [Cylon Raider](#) (a generic one, one captured and flew back to the Galactica by Kara “Starbuck” Thrace, and Scar). Another release is the first accessory for the game, a set of [Additional Control Panels](#), to keep track and manage the speed, kinetic energy, rotation and altitude of each spaceship in play.



For more information about the games, visit Ares Games the website [www.aresgames.eu](http://www.aresgames.eu). At UK Games Expo 2019, Ares will be in the **Hall 1, booth 302**.

### About Ares Games

Ares Games is a board game publisher with offices in USA and Italy, established in 2011 to create quality hobby products for the international audience. Ares Games is the publisher of the award-winning "War of the Ring" board game, of the "Wings of Glory" range of airplane combat games and miniatures, and of the award-winning tactical ship-to-ship miniature game "Sails of Glory". Ares Games' catalog of miniature wargames is now expanding with the "Battlestar Galactica – Starship Battles" game. Ares Games is also the publisher of the cooperative tactical dungeon crawler "Sword and Sorcery" and its catalog also includes family games and euro games. For further information, visit the website [www.aresgames.eu](http://www.aresgames.eu) and the Facebook page - <https://www.facebook.com/AresGames>.

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