

## Ares Games to publish the 2nd edition of Quartermaster General WW2

*The games publisher announces an agreement with Griggling Games for a new edition of the strategy game by Ian Brody*

[Ares Games](#) announces an agreement with [Griggling Games](#) to publish worldwide the second edition of **Quartermaster General WW2**, a fast-paced strategy game created by Ian Brody and first released in 2015, with nearly 10,000 copies sold in English, French, and Russian. The new edition is planned to release in the second half of 2019.

In *Quartermaster General WW2*, players take command of the major powers of the Second World War, and supply is crucial to keep their armies and navies fighting. They are challenged to destroy enemies' supply lines to lead them to surrender. The game is suited for 2 to 6 players, playing one or more countries on either the Axis or Allied team. Each major power has a unique set of strikingly illustrated cards with which to muster their forces, represented by wooden army and navy pieces. The game is simple to learn and quick to setup - but difficult to master, and each game plays differently, ensuring replayability.



*First Edition Quartermaster General* was nominated for several awards: the 2015 International Gamers Award for General Strategy: Multi-player Game, as well as the 2014 Golden Geek 2014 for Wargame of the Year. In addition, the leading French language board game website awarded *Quartermaster General WW2* the *Tric Trac 2016 d'or* (Gold Medal) for Wargame of the Year. Three expansions were released for the game – “Air Marshal”, “Alternate Histories”, and “Prelude”, and three games using its engine: “Victory or Dead”, “Quartermaster General 1914”, and “Cold War”.

The second edition of *Quartermaster General WW2*, by Ares Games, represents a careful revision of the original game, improving its ease of play, clarity, play balance, and more. Refreshed packaging artwork heralds the improvements to make this great game even better.

“We are very excited for this partnership with Griggling Games. Our collaboration begins with the new edition of *Quartermaster General WW2*, but we plan to expand it in the future to include other games designed by Ian Brody, both in the Quartermaster General line and entirely new ones”, said Roberto Di Meglio, Director of R&D of Ares Games.

“The existing Ares line is so complementary to my own design aspirations, I believe my games will be a great fit! With Ares as the publisher, I know I’ll have more time to be designing.”, declared Ian Brody, Quartermaster General designer and president of Griggling Games.

### About Ares Games

Ares Games is a board game publisher with offices in USA and Italy, established in 2011 to create quality hobby products for the international audience. Ares Games is the publisher of the award-winning "War of the Ring" board game, of the "Wings of Glory" range of airplane combat games and miniatures, and of the award-winning tactical ship-to-ship miniature game "Sails of Glory". Ares Games' catalog of miniature wargames is now expanding with the "Battlestar Galactica – Starship Battles" game. Ares Games is also the publisher of the cooperative tactical dungeon crawler "Sword and Sorcery" and its catalog also includes family games and euro

games. For further information, visit the website [www.aresgames.eu](http://www.aresgames.eu) and the Facebook page - <https://www.facebook.com/AresGames>.

### **About Grigling Games**

Grigling Games, Inc. is a publisher of family, euro, and historical tabletop games headed by Ian Brody, a lifelong gamer and design tinkerer. For further information, visit the website <http://www.griglinggames.com>, Facebook page - <https://www.facebook.com/GriglingGames> or BoardGameGeek <https://boardgamegeek.com/boardgamedesigner/71676/ian-brody>.

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