

Battlestar Galactica Starship Battles: Colonial and Cylon spaceships in furious dogfights and daring missions on the tabletop

On the 15th anniversary of Battlestar Galactica reimagined series, Ares Games releases the spaceship combat miniature game inspired by the show

December 12th, 2018 - 15 years after the reimagined series of Battlestar Galactica was aired for the first time, the Italian board game publisher [Ares Games](#) announces the release of the starship combat miniature game based on the "Battlestar Galactica" TV series, including both the "Classical" and "Reimagined" settings: [Battlestar Galactica Starship Battles](#). The game starts to hit the US stores this week and will be available in other countries in the following weeks.

In *Battlestar Galactica Starship Battles*, players take control of Colonial and Cylon spaceships and face each other in furious dogfights and daring missions, piloting beautiful pre-assembled and pre-painted miniatures, faithfully representing the spaceships from both the Re-imagined and Classic versions of the shows.



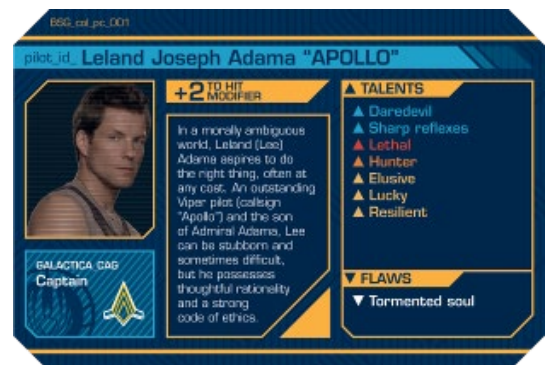
Created by the same designers of the popular "Wings of Glory" and "Sails of Glory" game systems (Andrea Angiolino and Andrea Mainini), *Battlestar Galactica – Starship Battles* uses a unique game system, inspired by its "glorious" predecessors - [Wings of Glory](#) and [Sails of Glory](#), featuring easy to learn rules, a unique set of maneuver cards for each spaceship, and new features to represent the cinematic, yet realistic space battles, allowing to relive on the tabletop the exciting combat sequences from the TV .



The new game debuts with the release of the [Battlestar Galactica — Starship Battles Starter Set](#), a complete game, featuring four ready-to-play miniatures - two Colonial Vipers Mk. II (including Apollo's Viper and his pilot card) and two Cylon Raiders, from the Re-imagined series. The set also includes special control panels, playing bases and maneuver decks for each ship, combat rulers, spaceship cards, pilot cards, talent and flaw cards, asteroid and planetoid templates, and everything else needed to start to play.

There's no limit to the number of spaceships to play with, or to the number of players who can take part in the game. Players will be able to add more spaceships to their games with additional Starter Sets or Spaceship Packs. The first Spaceship Packs, featuring different versions of Vipers and Raiders, and a set of additional control panels are due to release on February 2019, and more will follow along next year.

Battlestar Galactica – Starship Battles is published by Ares Games under a "Battlestar Galactica" license



agreement with Universal Brand Development including both the classic series, created by Glen A. Larson in the late '70s, and the re-imagined series developed by Ronald D. Moore and David Eick, which aired until 2010.

The suggested retail price for the *Battlestar Galactica Starship Battles Starter Set* is \$59.90. For more information about the game, visit Ares Games website – www.aresgames.eu.

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About Ares Games

Ares Games is a board game publisher with offices in USA and Italy, established in 2011 to create quality hobby products for the international audience. Ares Games is the publisher of the award-winning "War of the Ring" board game, of the "Wings of Glory" range of airplane combat games and miniatures, and of the award-winning tactical ship-to-ship miniature game "Sails of Glory". Ares Games' catalog of miniature wargames is now expanding with the "Battlestar Galactica – Starship Battles" game. Ares Games is also the publisher of the cooperative tactical dungeon crawler "Sword and Sorcery" and its catalog also includes family games and euro games. For further information, visit the website www.aresgames.eu and the Facebook page - <https://www.facebook.com/AresGames>.

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