



Essen Spiel 2018

Ares Games to pre-release Battlestar Galactica – Starship Battles

First copies of the new combat miniature game will arrive for the show, and the 4X board game Master of the Galaxy will make its debut in Europe, together with the Sword & Sorcery campaign, Darkness Falls and previews of upcoming games.

Ares Games will be present at Essen Spiel 2018 (October 25-28, Essen, Germany) with several new games at booths E-100, in Hall 3, and C-130, in Hall 2. **Battlestar Galactica – Starship Battles**, the combat miniature game based on the Battlestar Galactica™ TV series, will pre-release at the show, with demos and a limited number of copies available for sale – the game will start to hit the stores in early December.



The 4X board game [Master of the Galaxy](#), new expansions for the [Sword & Sorcery](#) line – the [Hero Packs](#) Krogham and Samyria and the third campaign set, [Darkness Falls](#), are the new releases coming at Spiel, and the thrilling card game [Monsters vs. Heroes – Victorian Nightmares](#), released earlier this year, will be presented for the first time at the show. The upcoming games [Tripods & Triplanes Starter Set](#) and *Nightmarium* will also be demoed at Ares' booth in Hall 3.

Visitors will find several exclusive promo items offered together with purchases at the show. For the pre-release of *Battlestar Galactica – Starship Battles*, the promo card “Starbuck” will be given with the Starter Set. Other promos include the “Solo Card Set” with *Master of the Galaxy*, the alternate “Frodo” card with *Hunt for the Ring*, “Treebeard” promotional mini-expansion with *War of the Ring Second Edition* and *Lords of Middle-earth*, “Tidings not Burdens” promo for *Warriors of Middle-earth*, and “Bubi” and “Whoopi” cards with *Last Friday*.



PRE-RELEASE: BATTLESTAR GALACTICA – STARSHIP BATTLES

Battlestar Galactica – Starship Battles is a combat miniature game based on the Battlestar Galactica™ TV series, including both the “Classical” and “Reimagined” settings. Players will take control of Colonial and Cylon spaceships and face each other in furious dogfights and daring missions, piloting beautiful pre-assembled and pre-painted miniatures, faithfully representing the spaceships from both the Re-imagined and Classic versions of the shows.

Designed by Andrea Angiolino (*Wings of Glory*, *Sails of Glory*) and Andrea Mainini (*Sails of Glory*), the game uses a unique game system, inspired by its “glorious” predecessors, but at the same time featuring many new features, to represent the cinematic, yet realistic space battles of the show.

Battlestar Galactica – Starship Battles was presented to the public at Gen Con 2018, in a demo table with pre-production samples, and will release in early December, with the first copies arriving at Essen Spiel 2018.



NEW GAMES

Master of the Galaxy - A fast playing 4X board game for 2 to 4 players, ages 12 and up, *Master of the Galaxy* presents a unique and innovative blend of bag-building, card-drafting, and tech-tree development mechanics, inspired by classic science-fiction, movies and computer games. Nine Elder Races are expanding through space, ready to assimilate or exterminate anybody who stands in their way. Players are challenged to conquer the Galaxy, starting with one-star system, one Species card, and a modest supply of resources. They can choose different ways to dominate the Galaxy - trying to quickly spread their people across the stars, developing science to a level unreachable by the opponents, or embarking on a methodical extermination of the rivals. A complete game requires 1 to 2 hours, depending on the number of players.



Sword & Sorcery Darkness Falls – In this second campaign expansion for *Sword & Sorcery Immortal Souls*, the heroes' path brings them toward their final destiny. Players are challenged to complete the heroes' epic campaign across the quests of this expansion, recreating the final act of their legendary saga.

Darkness Falls includes 20 new lethal enemies: Succubi, Skeletons, Death Knights, and Werewolves, two new, powerful master enemies, 14 new modular boards, new Act II cards for items, traps, treasures, events and enemies. The campaign is played through seven new high-level quests, using the innovative combination of Storybooks, Book of Secrets and cards to create a challenging, story-driven climax to the *Immortal Souls* campaign.



Sword & Sorcery Kroghan and Samyria Hero Packs - The world of [Sword & Sorcery](#) always needs new heroes, and the *Hero Packs* introduce new, powerful characters into the game. Following the four Hero Packs already released - [Onamor](#), [Victoria](#), [Morrigan](#) and [Ryld](#), two new characters debut at Gen Con – [Kroghan](#) and [Samyria](#). *Kroghan* is the fiercest warrior of his Clan of the Northern Lands and can be played as either a Barbarian or a Dreadlord. *Samyria* is daughter of the Earth, bear-friend and skin-changer, and can be played as either a Druid or Shaman.

Monsters vs Heroes – Victorian Nightmares – In the dark streets of Victorian London, characters from mystery and horror stories duel with cards. *Monster vs Heroes - Victorian Nightmares* is a fast and fun card game with two different decks: “*London after Midnight*”, with classic horror characters like Dracula or the Werewolf and 19th century literary heroes, such as Abraham Van Helsing or Arsène Lupin, and “*Sherlock in Hell*”, with characters from the Sherlock Holmes stories as heroes, and different demons as monsters. They can be used separately to play with 4 players or less or mashed together to play with up to 8 players.

At the start of the game, players secretly join one of the factions by taking a random faction card – Heroes or Monsters. During the game, they can either





play a card from their hand or draw a new card. Each card represents a character with a special skill and gives "black" points (if the player is a Monster) or "white" points (if he is a Hero). The game ends when the last card is drawn. Each player reveals his faction and count his points.

PREVIEWS

Wings of Glory - Tripods & Triplanes – A new setting for *Wings of Glory*, the best-selling airplane miniature game. *Tripods & Triplanes* introduces a new twist to the game, as the WW1 historical setting is turned upside down by the crossover with H.G. Wells' novel "The War of the Worlds." In *Tripods & Triplanes*, what should be the year the war ends, 1918, becomes the "Year of the Invasion." Two different generations of Martian Tripods, one more advanced than the other, land on Earth, in two invasion waves. The knights of the air battle against these colossal fighting machines. Players will take control of a Martian Tripod, set upon bringing death and destruction on our planet, or fly the most advanced flying machines created by Mankind during WW1, and try to use them to win the War of the Worlds.



Tripods & Triplanes is a stand-alone game, fully compatible with the [WW1 Wings of Glory](#) game line. It's due to release in December 2018.



Nightmarium - A fast-playing card game for 2 to 5 players, where players create nightmarish "Night Terrors" and vanquish opponents' monsters by using their powers. Players combine cards representing body parts to complete surreal creatures and trigger their spine-chilling powers. A complete creature is made up of three parts: legs, a torso, and a head. Most cards have a special ability that is activated when the player completes the creature. *Nightmarium* had its first English edition funded on Kickstarter in 2016, and a new and revised edition, which will include the expansion "Legions of Horrors", will be published and distributed by Ares, expected to release in January 2019.

For more information about these games, visit Ares Games website – www.aresgames.eu. At Spiel 2018, visit Ares Games booths in Hall 3 (E100) and Hall 2 (C130).

About Ares Games

Ares Games is a board game publisher with offices in USA and Italy, established in 2011 to create quality hobby products for the international audience. Ares Games is the publisher of the award-winning "War of the Ring" board game, of the "Wings of Glory" range of airplane combat games and miniatures, and of the award-winning tactical ship-to-ship miniature game "Sails of Glory". Ares Games' catalog of miniature wargames is now expanding with the "Battlestar Galactica – Starship Battles" game. Ares Games is also the publisher of the cooperative tactical dungeon crawler "Sword and Sorcery" and its catalog also includes family games and euro games. For further information, visit the website www.aresgames.eu and the Facebook page - <https://www.facebook.com/AresGames>.

For further information and images:

Andrea Fanhoni (PR & Communication) - andrea.fanhoni@aresgames.eu - www.aresgames.eu/press-room