



Ares Games to release *Hunt for the Ring*, *Divinity Derby* and *Monsters vs. Heroes* at Essen Spiel 2017

*Three exciting new releases from Ares debut in Essen, together with the new *Last Friday* and *Sails of Glory* expansions*



Ares Games will be present from October 26th to 29th at the Essen Spiel 2017 (Hall 3, Booth E100 and Hall 2 C138), with several exciting new releases. The new games include [Hunt for the Ring](#) a hidden movement, deduction and adventure game, “prequel” to *War of the Ring*, the race and betting game [Divinity Derby](#); and the thrilling card game [Monsters vs. Heroes – Victorian Nightmares](#). Also releasing at the show are the first expansion for [Last Friday](#), [Return to Camp Apache](#), and new [Sails of Glory Ship Packs](#) featuring 12 ships that includes 34-guns Mahonesa Class Frigates, 64-guns Third Rate Ships-of-the-Line, 80-guns Bucentaure / Tonnant Class Ships-of-the-Line, and East Indiamen Ex-Merchant Ships.

In addition to these new releases, the entire line-up of Ares Games’ products will be available at the Spiel 2017, including recent releases such as [Sword & Sorcery](#), the epic-fantasy cooperative board game; [Final Countdown](#), the new expansion for [Galaxy Defenders](#); the new [WW2 Wings of Glory Battle of Britain Starter Set](#), the card games [Dungeon Time](#) and [Stay Away!](#), and the family game [Quickpick - Mutant Dinosaur Park](#).

Ares will also present at Essen Spiel a preview of **Tripods & Triplanes**, a **Wings of Glory** “weird war” spin-off designed by Andrea Angiolino (*Wings of Glory/Sails of Glory*), Francesco Nepitello and Marco Maggi (*War of the Ring*, *Age of Conan Strategy Board Game*). The new game will bring the Martian invasion described by H.G. Wells in his novel ‘The War of the Worlds’ to the **Wings of Glory** game line, merging it with the historical background of the Great War. The game will be launched in November on Kickstarter, and a prototype will be showcased at the show.

Special game sessions with the authors of *Hunt for the Ring* (Francesco Nepitello, Marco Maggi and Gabriele Mari) and *Sword & Sorcery* (Nunzio Surace and Simone Romano) will be held at the main Ares Games’ booth, in Hall 3. Ares will also co-sponsor the second **Behind the Throne tournament**, on **Friday October 27th**, in hall “Mailland”, from 11 am to 2 pm, together with the German publisher 2Geeks and the Ukrainian publisher and design studio, iGames. The tournament will have a limited number of participants, with prizes to the 3 first winners. For more information and to register visit the 2Geeks’ booth – Hall 7 C-120.

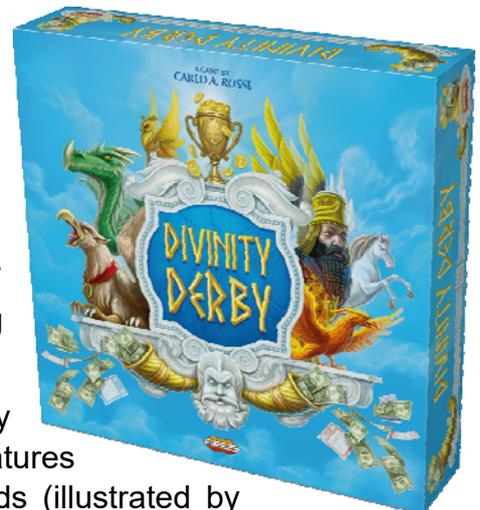


New games releasing at Spiel 2017

The Hunt for the Ring – A new game coming to the War of the Ring line, [Hunt for the Ring](#) is a hidden movement, deduction and adventure game, for 2 to 5 players, that recreates the initial chapters of “The Lord of the Rings”. In the game, one player must bring Frodo Baggins - the Ringbearer - and his hobbit friends from their home in the Shire to the sanctuary of Rivendell, where the fate of the One Ring will be decided. Using secrecy and the help of powerful allies, the Ringbearer must escape the chase of the Nazgûl, which is controlled by up to four other players.

Hunt for the Ring is designed by Francesco Nepitello and Marco Maggi, co-designers of the award-winning “War of the Ring” board game, and Gabriele Mari, designer of “Letters of Whitechapel”, “Mister X” and “Garibaldi”. The game features cover and character art by John Howe, seven highly-detail miniatures sculpted by Bob Naismith, and a beautiful game board by Francesco Mattioli.

Divinity Derby - A party on Mount Olympus quickly turn into a crazy race of mythic flying creatures, where the gods bid on (and influence) the outcome of the race, with the Olympic “All-father”, Zeus, as the ultimate judge. In [Divinity Derby](#), a fast-playing card-driven game, each player assumes the role of a god, betting on a race among mythological flying creatures, and plays with two hands of cards, sharing a cardholder with each neighbor, conspiring against – or with – the other players.



The game, for 3 to 6 players, age 10 and up, is designed by Carlo A. Rossi and features a colorful gameboard, six miniatures modeled by master sculptor Bob Naismith, over 100 cards (illustrated by Ukrainian artist Denis Martynets), card holders and tokens.



Monsters vs. Heroes: Victorian Nightmares - Arsène Lupin, Henry M. Stanley, Van Helsing and Dr. Jekyll meet with Mr. Hyde, Dracula, the Werewolf, the Marsh Phantom in this fast and fun card game set in the Victorian London. [Monster vs. Heroes: Victorian Nightmares](#) is designed by Enrique Dueñas and is suited for 2 to 8 players. At the start of the game, each player is secretly assigned to a faction: Heroes or Monsters. At each turn, players can only draw a new character card from the deck or play one of their hand in their area on the table. When the last card is drawn, the game ends and each player reveals his faction and count his points. Each card will give “darkness” points (if it is a Monster) or “light” points (if it is a Hero), and players must try to gather the right characters, matching their secret faction cards, while trying to keep the opponents in the dark about your true allegiance. *Victorian Nightmares* set



is the first volume of *Monsters vs. Heroes* and includes two themed decks: “London after Midnight” and “Sherlock in Hell”.

Last Friday: Return to Camp Apache - Ten years after the tragic Camp Apache massacre narrated in [Last Friday](#), in the nearby village of Spring Forest, an ancient Evil is waking up again. Something that the people of the village tried to forget for years: a Demon who can enter people’s dreams and twist them into horrible nightmares...After the unexpected deaths of their friends, a group of young men and women realize that they must try to stop the Demon. They need the help of someone who truly understand what they are facing – the Marshall, who long ago was the “Predestined” who defeated Camp Apache’s maniac. But the Marshall disappeared, and they must get to Camp Apache to find him. [Return to Camp Apache](#) is the first expansion for Last Friday, and will allow to play the game with up to 7 players.



For more information, visit Ares Games website – www.aresgames.eu and Ares’ booths at Spiel – Hall 3 Booth E100 and Hall 2 C138.

About Ares Games

Ares Games is an Italian board game publisher established in 2011 to create quality hobby products for the international audience. Ares Games is the publisher of the award-winning "War of the Ring" board game, "Wings of Glory" range of airplane combat games and miniatures recreating aerial warfare in WW1 and WW2, and more recently, the tactical ship-to-ship miniature game "Sails of Glory," and the cooperative tactical Sci-Fi miniatures game "Galaxy Defenders." The Ares Games' catalog also includes Family & Card Games and Euro & Thematic Games. For further information, visit the website www.aresgames.eu and the Facebook page - <https://www.facebook.com/AresGames>.

For further information and images:
Andrea Fanhoni (PR & Communication) - andrea.fanhoni@aresgames.eu
www.aresgames.eu/press-room