

STAY AWAY!

To upgrade your first edition of STAY AWAY! follow these instructions.

1. If you play with card sleeves, cut the cards provided in this file, and insert them in the sleeves to replace the matching cards.
2. If you do not play with card sleeves, just leave at least one example of the modified cards in plain view to all players, so that everybody can take note of the new card effect.

Here is a full description of the card effects:

— **Missed!** You can only play this card in response to a card exchange request. Refuse the card exchange requested by any player or card effect, and draw a replacement "Stay Away!" card. The player next to you (in turn order) must exchange cards instead of you. **If, during the exchange, this player receives an "Infected!" card,**

he is not Infected (now, however, he knows the other player must be The Thing, or an Infected player trying to pass a card to The Thing!). If there are obstacles in the way (such as a "Barred Door"), no exchange takes place. The player next to the one who started the exchange takes the next turn.

— **Quarantine:** You can only play this card on an adjacent player. Starting immediately, and for his next two rounds, the Quarantined player must draw, discard and exchange cards face up. Moreover, he cannot eliminate other players and use or be the target of cards requesting a place exchange (unless the card specifies otherwise). A Quarantine card can be removed and discarded sooner than two rounds, using an "Axe" card or the effects of some "Panic!" cards.

Note also the following rule changes:

Modified Rule - Changing Places

Some cards allow a player to physically exchange his place with another player.

This may be useful in different cases – for example, to get away from a player you think is dangerous, or to protect another player. Changing places may also be useful to The Thing to flee, or to infect players who are far away.

Use the "Placeholder" card (Green arrow) or any other token to keep track of the player who is in turn. When a player plays a card requiring a place exchange, he will exchange cards with the next player according to his **new** position. However, the Placeholder card remains in place, and the game resumes from the player who was asked to exchange places. Whenever a player exchange places, he always keeps his cards with him.

New Rule - Super Infection

An "Infected!" card may only be exchanged between an Infected player and The Thing. If a player has only "Infected!" cards in his hand, and he must pass a card violating this rule, he must show his hand and is eliminated from the game.

