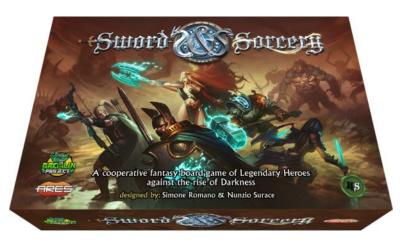


Sword & Sorcery now online on Kickstarter!

Ares Games and Gremlin Project launch a crowdfunding campaign for the new epic fantasy cooperative board game, designed by the team who created Galaxy Defenders

October 15th, 2015 – The crowdfunding campaign to fund the new epic-fantasy cooperative board game **Sword and Sorcery** starts today on Kickstarter, with an initial funding goal of \$75,000. The campaign will run until November 13th, at 3 am CEST (1 am UTC/GMT).

Sword and Sorcery is developed by Gremlin Project, the same team who



created *Galaxy Defenders*, and will be published by Ares Games. Heroes with unique powers are called back from death to save the kingdom and break the spell that binds their souls. One to five players fight together against the forces of evil, controlled by the game system itself. The game is due to release in the second half of 2016.

Pledge levels and rewards

The *Sword and Sorcery* Kickstarter project presents only two pledge levels: "**Legendary Hero**", for individuals, and "**Emporium**", for retailers. A **Day 1 – Early Bird** is available for individuals during the first 24 hours after the project launches, with a 10% discount on the normal pledge amount.

The "Legendary Hero" pledge is \$110 (\$99 for Early Birds), and its reward, the *Sword and Sorcery* KS Exclusive edition, includes the retail edition of the game, complemented by a wide range of unique Kickstarter contents and all Stretch Goals unlocked along the KS campaign. The "Emporium" pledge is \$440 and includes six copies of the Kickstarter Edition, including all unlocked stretch goals.

The retail edition of *Sword and Sorcery* will be stuffed with content, featuring 26 detailed 32mm miniatures, a rulebook, a storybook, 20 double-sided map tiles, 8 custom ten-sided dice, over 200 cards, and 100 tokens.

The Kickstarter Edition will include extra content, designed to enhance the gaming experience and make the backers' copy a special limited edition item, including an enlarged box with dedicated artwork, customized critical hits bag, card deck holder, deluxe hero sheets, and additional miniatures (the Standard Bearer/Warlord hero, the Undead Lord Master Enemy, and a troop of Rising Skeletons).



The KS Edition will be further improved with additional items, depending on the stretch goals achieved as the project develops. The project starts with two stretch goals already announced, at \$85,000 (the Companion figure "Sally the Wolf") and US\$ 100,000 (Death Knight Undead Enemy, a set with five new figures and cards).

The campaign is EU-friendly, with no custom charges within the United States and European Union.

The game

Sword and Sorcery combines rich gameplay, unique A.I system, and excellent quality in physical components, to offer the best fantasy board game experience to all players, bringing the next evolution in team-based fantasy gaming.

The game will feature ultra-detailed 32mm scale figures and modular boards, Solo Play, high character customization, sophisticated combat and magic system, and quests designed to be completed in about 90 minutes or less. An innovative A.I. system allow control and management of enemies by the players, giving them intelligent behavior and creating interesting battles every time, with no Game Master required.

Each player controls one or more heroes, legendary characters brought back to life by powerful sorcery. Weakened by the resurrection, they grow stronger during their story-driven quests. By acquiring soul points, players can regenerate the hero's soul; returning them to legendary status with multiple powers, magic and soul weapons, and powerful artifacts. Heroes in *Sword and Sorcery* never die, and players are never out of the game.

The forces of Evil are controlled by the A.I. system of the game. Each enemy has different fighting styles, multiple behaviors, weapons, and additional powers. Each enemy is described by a miniature, a tarot-sized Enemy scroll, and the Enemy card (to keep track of the defensive capabilities of the enemy, and the wounds on each figure).

For more information and to pledge, visit the <u>Sword and Sorcery Epic Fantasy Co-op board & miniature game</u> page on Kickstarter. See also the game's website – http://www.sword-and-sorcery.com/, and follow the <u>Sword & Sorcery Board Game Facebook page</u>.

Ares Games & Kickstarter

The Sword and Sorcery Epic Fantasy Co-op board & miniature game is the sixth Kickstarter project of Ares Games, following five highly successful campaigns: in 2013, <u>Sails of Glory</u> (delivered to backers in January, 2014) and <u>Galaxy Defenders</u> (delivered to backers in April, 2014); in 2014, <u>Galaxy Defenders - The Earth Strikes Back</u> (delivered to in September, 2015), <u>Age of Conan Strategy Board Game - It's back!</u> (scheduled for



delivery in January 2016); and this year, <u>Wings of Glory – Giants of the Sky</u> (delivering in November 2015). Ares Games also acted as consulting partner of the crowdfunding project "<u>Restoration of Pazzi Chapel Loggia</u>," of the Opera di Santa Croce (Florence, Italy), which successfully ended on December 20th, funding the restoration of a masterpiece of Renaissance architecture.

About Ares Games

Ares Games is an Italian board game publisher established in 2011 to create quality hobby products for the international audience. Ares Games is the publisher of the award-winning "War of the Ring" board game, "Wings of Glory" range of airplane combat games and miniatures recreating aerial warfare in WW1 and WW2, and more recently, the tactical ship-to-ship miniature game "Sails of Glory," and the cooperative tactical Sci-Fi miniatures game "Galaxy Defenders." The Ares Games' catalog also includes Family Games and Euro Games. For further information, visit the website www.aresgames.eu and the Facebook page - www.facebook.com/AresGames.

About Gremlin Project

Gremlin Project is an Italian board game designer studio founded in 2011 focused on creating well-designed, highly enjoyable board games experiences. Gremlin Project is a company of board gamers for board gamers. Gremlin Project is the designer of the Galaxy Defenders board game, a cooperative tactical Sci-Fi miniatures game. For more information, visit the website www.gremlinproject.com.

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