

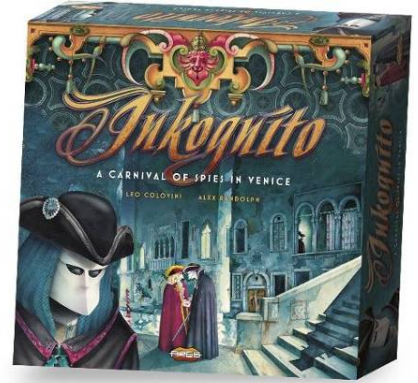


ESSEN SPIEL 2013

Ares Games to present Inkognito, Sails of Glory and Galaxy Defenders

October 2013 - **Ares Games** will present three new releases at the Essen Spiel 2013: The new edition of Inkognito, the classic deduction game designed by Leo Colovini and Alex Randolph; the tactical Age of Sail game Sails of Glory; and the cooperative Sci-Fi game Galaxy Defenders.

It will be possible to play all three new games in the Ares Games booth (**Hall 3, C123**). The newest releases for **Wings of Glory** will also be showcased, including the WW2 Airplane Packs now arriving in stores (Focke-Wulf FW-190, Spitfire Mk.IX, North American P-51 D Mustang and Nakajima Ki-84 Hayate), and the latest WW1 Airplane Packs, released this summer (Hanriot HD.I, Aviatik D.I, Sopwith Triplane, and Siemens-Schuckert D.III). *Wings of Glory* will be also present at Heidelberger Spielverlag (Hall 1, B105), the game distributor in the German market.



Inkognito debuts in Europe at Essen Spiel at the same time it hits stores worldwide. It will be possible to play and buy Inkognito both at Ares Games' booth and at Piatnik's booth (Hall 3, D108) - Piatnik is the partner for the German, Czech, and Hungarian editions.

Sails of Glory and **Galaxy Defenders** will release after the Spiel, but it will be possible to play both games and see final production quality of these products at Ares' booth. *Sails of*

Glory will be presented also at Heidelberger's booth.

The PDF rulebooks of the three novelties are available for download at www.aresgames.eu.

Several of Ares games authors, including Simone Romano and Nunzio Surace ("Gremlin Project") - authors of **Galaxy Defenders**; Roberto Grasso - author of the forthcoming **Dino Race**; and Roberto Di Meglio - co-author of **War of the Ring** - will be present at the booth through the show.

About Ares Games

Ares Games is an Italian board game publisher established in 2011 to create quality hobby products for the international audience. Ares Games is the publisher of the award-winning "War of the Ring" board game and of the "Wings of Glory" range of airplane combat games and miniatures, recreating aerial warfare in WW1 and WW2. For further information, visit the website www.aresgames.eu.

For further information and images: andrea.fanhoni@aresgames.eu



Download this press kit and images at <https://www.dropbox.com/sh/7zr5jnpcdsi1odd/DJQNR-Je05>.



INKOGNITO

A classic deduction game, [Inkognito](#) is coming back from Ares Games, in a new and improved edition. Designed by Alex Randolph and Leo Colovini, it was first published by MB in 1988, and millions of copies were sold across the World.

The game is set during a Venetian carnival, in a romantic age of spies, microfilms, hot-air balloons and fast speed-boats. As a secret agent, players must collect clues, using their deduction skills to recognize their friends and confound their foes, and find out what is the secret mission that will give victory to their team.

The new edition had the changes limited to those strictly necessary, to avoid breaking the charm of the original game. A new logo was designed, and the lay-out was revised for both rules and game box, giving a fresh new look to the beautiful art. All the components were revised, including the game board, a beautiful map of Venice, which was improved to be even more clear and usable.

In the gameplay, some small but critical tweaks were done, closely with the author Leo Colovini, as a simple but important change in the random movement system, based upon the Phantom of Prophecy, to open up new game strategies and twists, and a new variant to make Inkognito playable by 5 players.



In addition to the English edition, Inkognito is published in other nine languages, in cooperation with international partners – Devir (Spanish and Catalan), Iello (French), Kaissa (Greek), Panplay (Chinese), Piatinik (German, Hungarian and Czech) and Red Glove (Italian). six

Inkognito - Authors: Alex Randolph/Leo Colovini, Playing Age: 13+, Playtime: 60+, Players: 3-5, SRP: \$39,90 (English edition), Other languages: Chinese, French, German, Hungarian, Czech, Greek, Italian and Spanish. More info: <http://www.aresgames.eu/games/euro-games/inkognito>.



SAILS OF GLORY

The tactical Age of Sail game [Sails of Glory](#), inspired by the acclaimed *Wings of Glory* system, features assembled and painted ship models, ready to play out of the box, and a game system designed to accurately represent battles at sea between the large sailing ships of the past centuries. The first series is set in the Napoleonic Age. The initial release includes a *Starter Set*, 8 different Ship Packs, and several Accessories.



Created by Andrea Angiolino and Andrea Mainini, *Sails of Glory* merges miniatures, cards and board game mechanics, using the same intuitive system of the *Wings of Glory* series of aerial combat games. Special decks of maneuver cards are used to represent the different movement capabilities of the models, creating a realistic gameplay with easy to use mechanics.



The *Sails of Glory Starter Set* is a complete game for 2-4 players, including four ships - two French and two British. Each ship is complemented by a specific maneuver deck and the ship log. The set also features a complete rulebook with Basic, Standard, Advanced and Optional Rules, counters and accessories to start playing out of the box in few minutes.



Additional ships for *Sails of Glory* will be presented in individual Ship Packs, containing all the game components needed to play with each of them. The first series presents 8 Ship Packs, four French and four British.

Sails of Glory was pre-launched with a successful Kickstarter campaign in March 2013, reaching US\$ 276,745 pledged and 1183 backers. They will receive their game copies in November, and following the game will be in distribution.

Sails of Glory - Authors: Andrea Angiolino/Andrea Mainini, Playing Age: 13+, Playtime: 30+, Players: 2+. SRP: \$89,90 (Starter Set), \$17,90 (Ship Pack). More info: <http://www.aresgames.eu/games/sails-of-glory-line>.



GALAXY DEFENDERS

[Galaxy Defenders](#) is a cooperative Sci-Fi tactical game developed by Gremlin Project studio and published and distributed by Ares Games. Inspired to the Sci-Fi cult movies of the 80s and 90s, the game features high-detailed 28 mm scale miniatures and an innovative card-driven A.I. system to control the alien invaders.



In *Galaxy Defenders*, up to 5 players – each taking control of one or more agents with unique powers – fight together against an incoming alien menace. The battle for Earth against the aliens develops in a series of scenarios organized in a story-driven campaign, and remains balanced independently of the number of players.



Missions are based on modular maps designed by "Oonegame" and are played over a variable number of rounds. Each mission may have multiple endings and the outcome of any mission will change the flow of the story. The agents gain experience during the missions and this experience can be used to transform a good soldier into a perfect galaxy defenders agent with multiple skills, basic and improved tactics and the ability to use new devices, advanced human weapons and alien technology.

Galaxy Defenders features 28 high-detailed miniatures, modular maps, custom dices, agent profile sheets, event, alien and closed-encounter cards and much more. The first expansion for the game, *Elite Alien Army*, will be released at the same time, including the most powerful version ("elite") of 6 different alien creatures originally featured in the core game. The Elite Alien Army can be used to replace up to 10 of the normal aliens featured in a Galaxy Defenders mission, to scale up the difficulty of the scenario.



Galaxy Defenders was launched with a campaign on Kickstarter in the first half of the year, reaching US\$ 180,252 pledged and 1080 backers. The game will be sent to KS backers in December and following it will be in distribution.

Galaxy Defenders - Authors: Nunzio Storace/Simone Romano, Playing Age: 13+, Playtime: 60-180, Players: 1-5. SRP: \$89,90 (Core Set), \$29,90 (Elite Alien Army Expansion). More info: <http://www.aresgames.eu/games/galaxy-defenders-line>, <http://www.galaxy-defenders.com/>.

Download this press kit and images at <https://www.dropbox.com/sh/7zr5jnpcdsi1odd/DJONR-Je05>.