

QUICKPICK™

ISLAND OF MONSTER MASKS

CONTENTS



48 Secret Mask Cards



16 Monster Tiles

GOAL

Collect more Secret Masks than the other players.

SETUP

- Place the **16 Monster Tiles** face up in the middle of the table so they are visible and within reach of all players.
- Create a deck of Secret Masks by randomly taking **6 Secret Mask Cards** for each player. Shuffle and place them face down on the table. Any remaining cards are returned to the box and will not be used this time. (See Example 1)
- The oldest player will be the first Mime, acting out the secret mask.

Example 1: With 4 players, the Secret Masks Deck contains 24 cards. (6 cards x 4 players)

GAME TURN

The Mime draws the top Secret Mask Card without showing it to others. After looking at it, the **Mime tries to act out the expression** of the face on the card without making any sounds. (See Example 2)



Example 2: mimic the face shown

The other players act simultaneously, trying to **figure out which face the Mime is imitating** and slapping a hand onto the corresponding Monster Tile. (See Example 3)



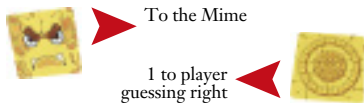
Example 3: guess which Monster is imitating

Note: You can choose only one Monster Tile, and once you put your hand on a Monster Tile, you cannot change your mind! If more than one player puts his hand on the same Monster Tile, only the first player to put their hand on the tile gets that tile.

When each player has made his choice, the Mime reveals the Secret Mask Card.

If a player guessed correctly

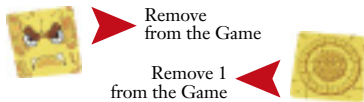
- The player with the right guess draws a Secret Mask card from the deck, looks at it, and places it face down in front of him.
- The Mime places his Secret Mask card face down in front of him. (See Example 4)



Example 4: get a card

If **NO** player has guessed correctly

- No prize is awarded. The Mime draws another Secret Mask Card from the deck but does not look at it. Both Secret Mask Cards in the Mime's hand are removed from the game. (See Example 5)



Example 5: remove 2 cards

The turn ends and the player to the left of the Mime becomes the Mime for the new turn.

GAME END – THE WINNER

The game ends when there are no more cards left in the Secret Masks deck.

Each player counts the Secret Masks they collected. **The player who has the most is the winner.** In case of a tie, the victory is shared. (See Example 6)

player A	player B	player C	player D
			
6vp	1vp	2vp	5vp

Example 6: the player "A" is the winner

VARIANT: MAKING SOUNDS

If you want to make sounds, you may agree to use sounds but not words. For example, it would be acceptable to make sounds like “Grrrrr!” or “Muuuuuu!”; but not one like “Reeedd!” to indicate the color red or “Vaaaaamp!” to indicate a vampire.

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Retain this information for your records. **Warning.** Not suitable for children under three years. Small parts. Choking hazard.

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